

Programmer un Ordinateur Quantique



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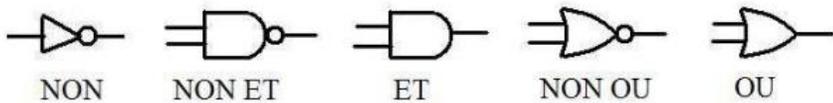
<http://romeo.univ-reims.fr>

Informatique binaire

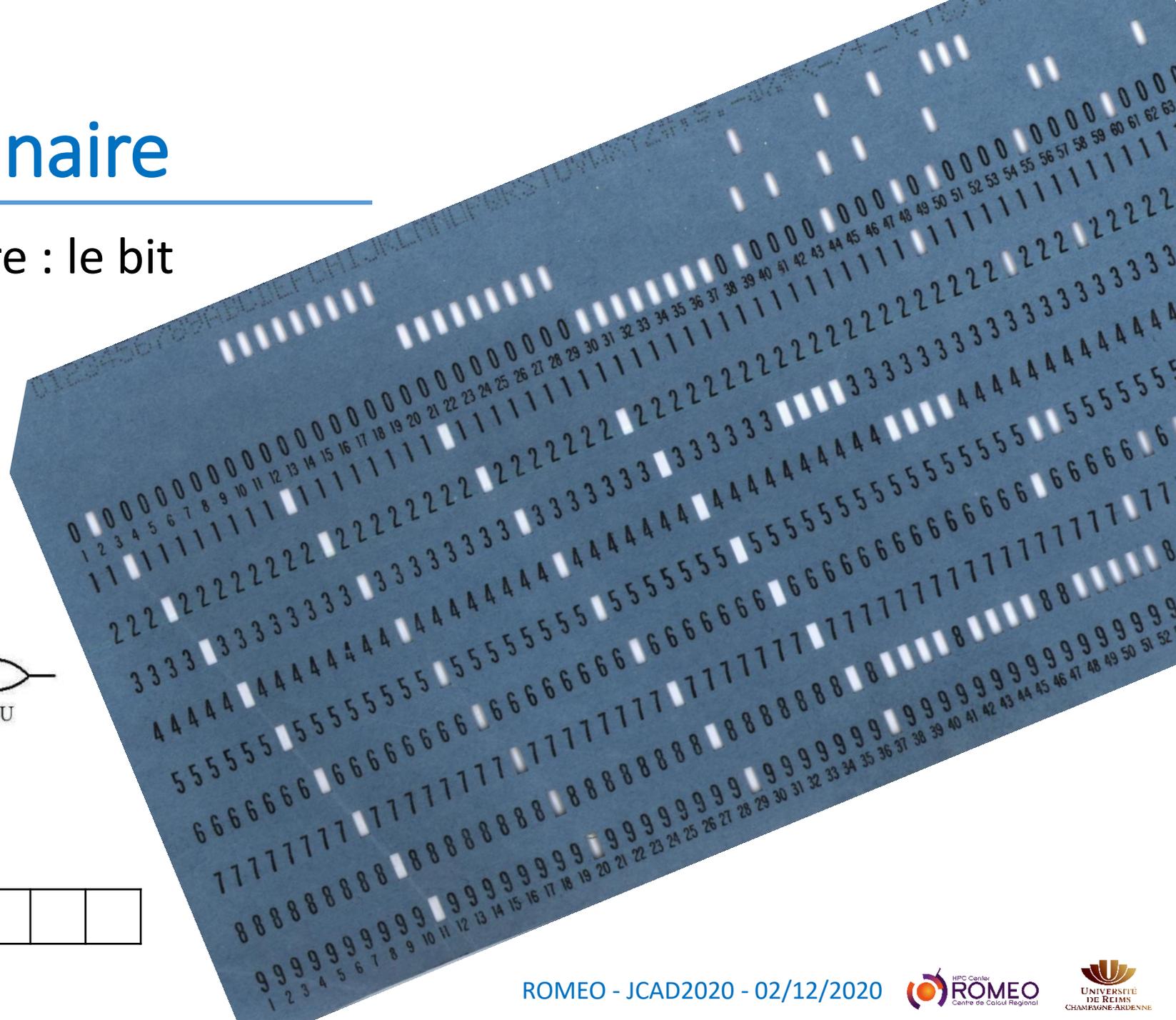
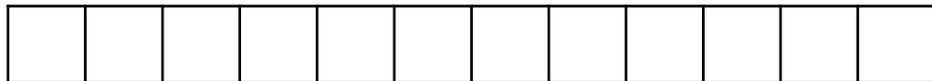
Information élémentaire : le bit

0 ou 1

- Adresses mémoire
- Opérations
- Portes logiques

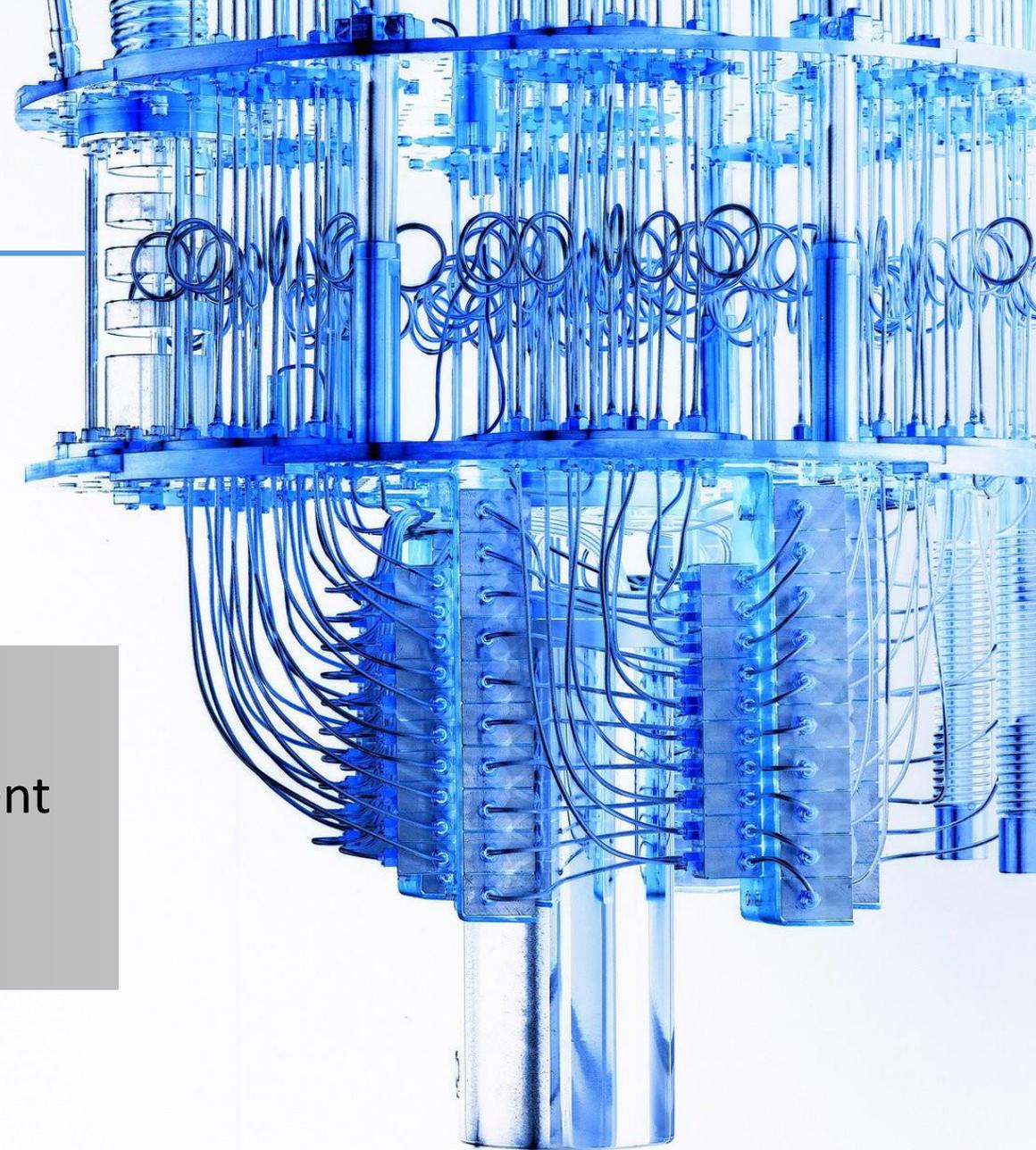


- Transistors
- Tableaux



Informatique quantique

- Lois de la mécanique quantique



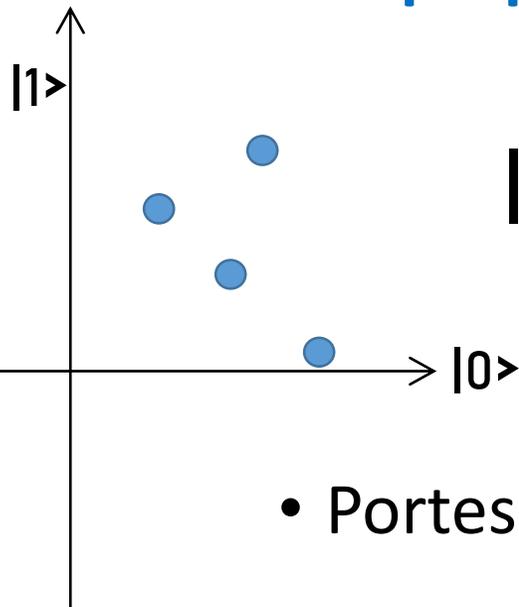
Disclaimer

« **Personne ne comprend vraiment la physique quantique** »

[Richard Phillips Feynman 1918 - 1988]

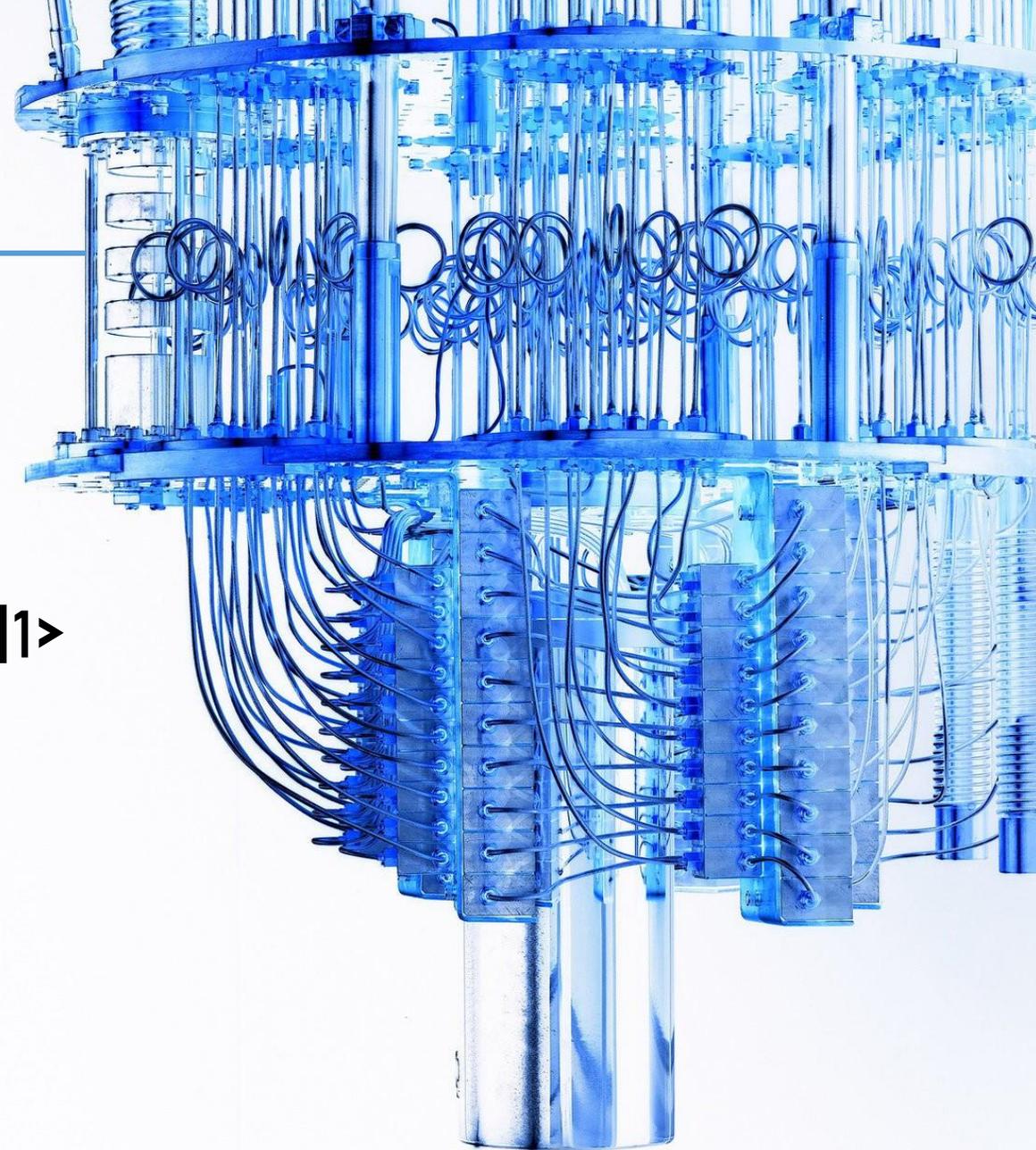
Informatique quantique

- Lois de la mécanique quantique
- Principe de superposition
- Information élémentaire : *qubit*
- **Superposition** des états $|0\rangle$ et $|1\rangle$



$$|\psi\rangle = a |0\rangle + b |1\rangle$$

- Portes quantiques



DEMO : ATOS QLM

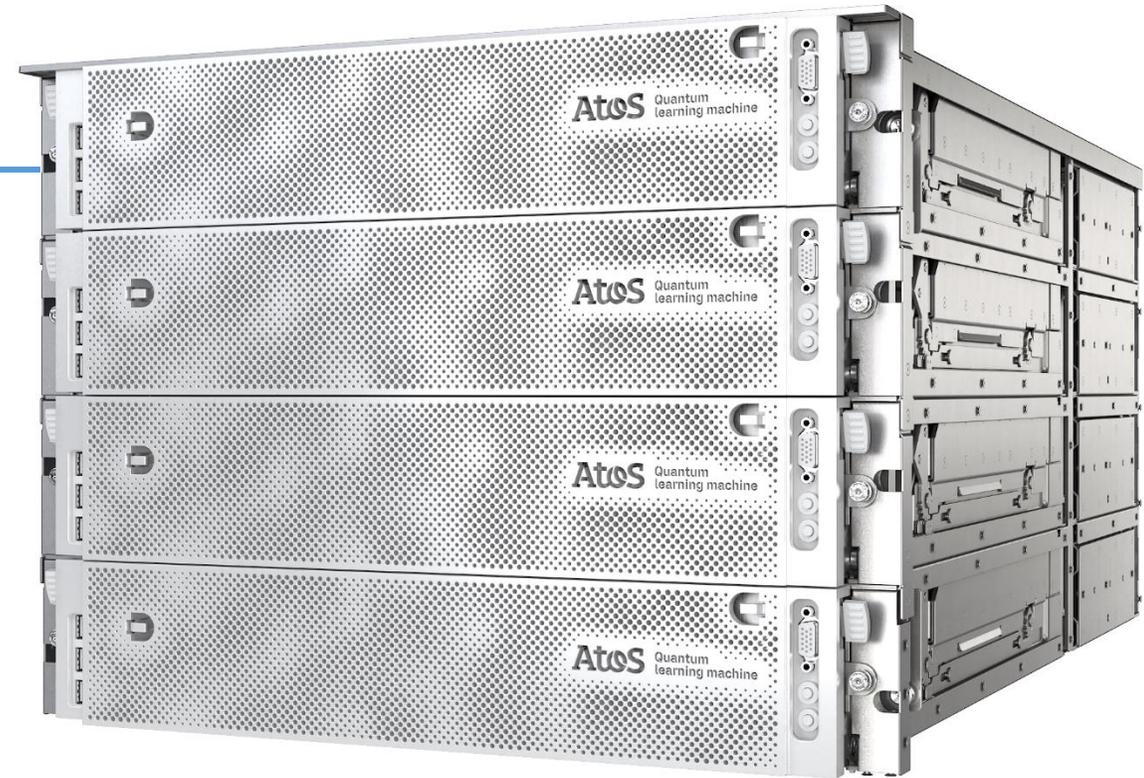
Quantum Learning Machine

ROMEIO : 30 qubits

Max : 41 qubits

Environnement de programmation

Compilation et exécution



myQLM (gratuit)  myQLM

QLaaS

Service / Formation



QLM User Club

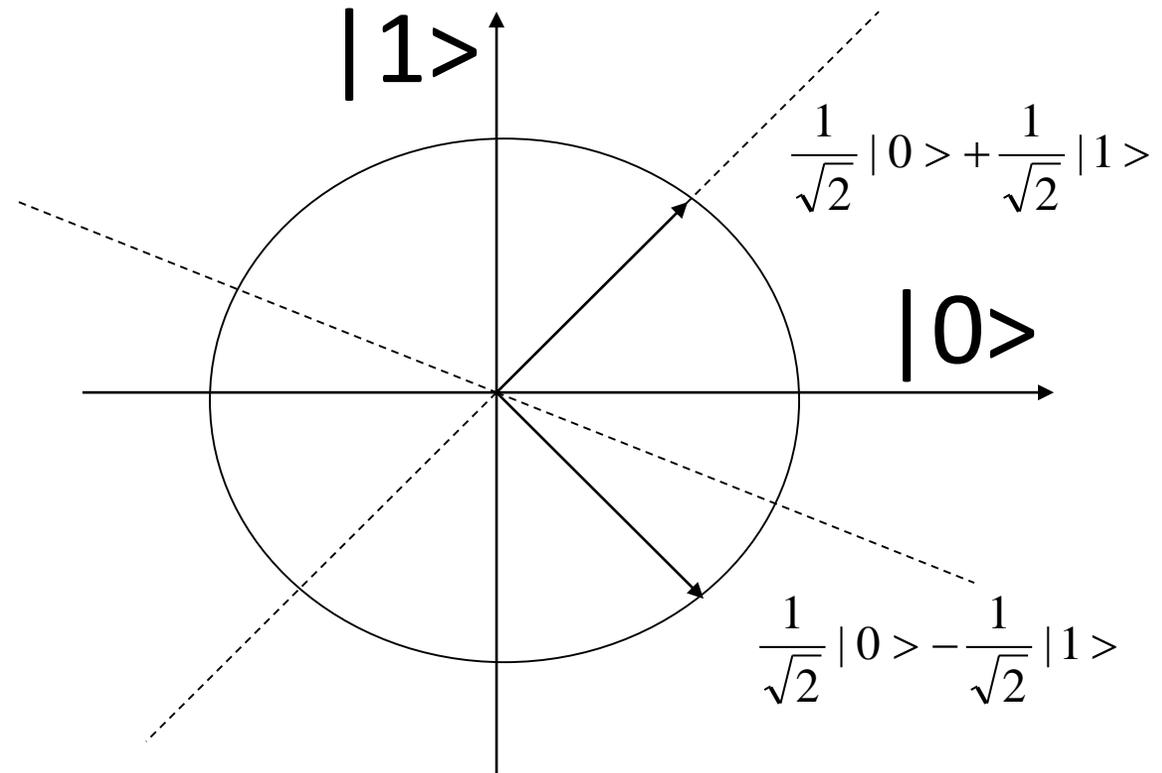
- Intelligent Wave Inc. (Japon)
- CSC – IT (Finlande)
- C-DAC (Inde)
- Total (France)
- STFC Hartree Centre (Royaume-Uni)
- Argonne National Laboratory (USA)
- FH Upper Austria (Autriche)
- CEA – Commissariat à l’Energie Atomique et aux Energies Alternatives (France)
- Oak Ridge National Laboratory (USA)
- Université de Reims Champagne-Ardenne (France)
- *Leiden University (Neitherland)*
- *Irish Centre for High-End Computing – Xofia (Tx, USA)*



DEMO on ROMEO QLM

- Transformation Hadamar

$$\begin{cases} |0\rangle \rightarrow \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \\ |1\rangle \rightarrow \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle \end{cases}$$



One qubits

Let us start with a simple circuit: the creation of a qubit and using some gates.

First, we need to import relevant objects from the python AQASM module:

```
In [1]: from qat.lang.AQASM import Program, H, RX
import random, numpy
```

Creation of the quantum program

Then, we can declare a new object `Program`. Let us give it an explicit name:

```
In [2]: oneq_prog = Program()
angles = [random.random() * 2. * numpy.pi for _ in range(2)]
```

Creation of our first qubit. Qbits are manipulated through qbit registers only (to keep things structured). Registers are allocated as follows:

```
In [3]: qbits = oneq_prog.qalloc(1)
```

Now, we can access our qbits using the register "qbits".

Registers behave like python list/arrays.

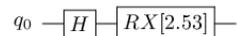
Here our qbits will be referred to using `qbits[0]`.

We simply implement the appropriate 2-qbit rotation using a Hadamard gate (H) on the qbit:

```
In [13]: #oneq_prog.apply(H, qbits[0])
oneq_prog.apply(RX(angles[0]), qbits[0])
```

The corresponding circuit object can be extracted directly from the `Program` object as follows:

```
In [14]: circuit = oneq_prog.to_circ()
%qatdisplay circuit
```



Simulation of the execution of the circuit

Now that we have a proper circuit, we can try and simulate it:

```
In [15]: #Let us import some qpu connected to a classical linear algebra simulator
from qat.qpus import LinAlg
qpu = LinAlg()

job = circuit.to_job()

result = qpu.submit(job)
for sample in result.raw_data:
```

```
oneq_prog = Program()
angles = [random.random() * 2 * pi for _ in range(n)]
```

Creation of our first qubit. Qbits are manipulated through qbit registers only (to keep things structured). Registers are allocated as follows:

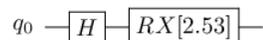
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We simply implement the appropriate 2-qbit rotation using a Hadamard gate (H) on the qbit:

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Simulation of the execution of the circuit

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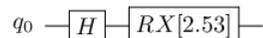
```
In [15]: #Let us import some qpu connected to a classical linear algebra simulator
from qat.qpus import LinAlg
qpu = LinAlg()

job = circuit.to_job()

result = qpu.submit(job)
for sample in result.raw_data:
    print("State", sample.state, "with amplitude ", sample.amplitude)

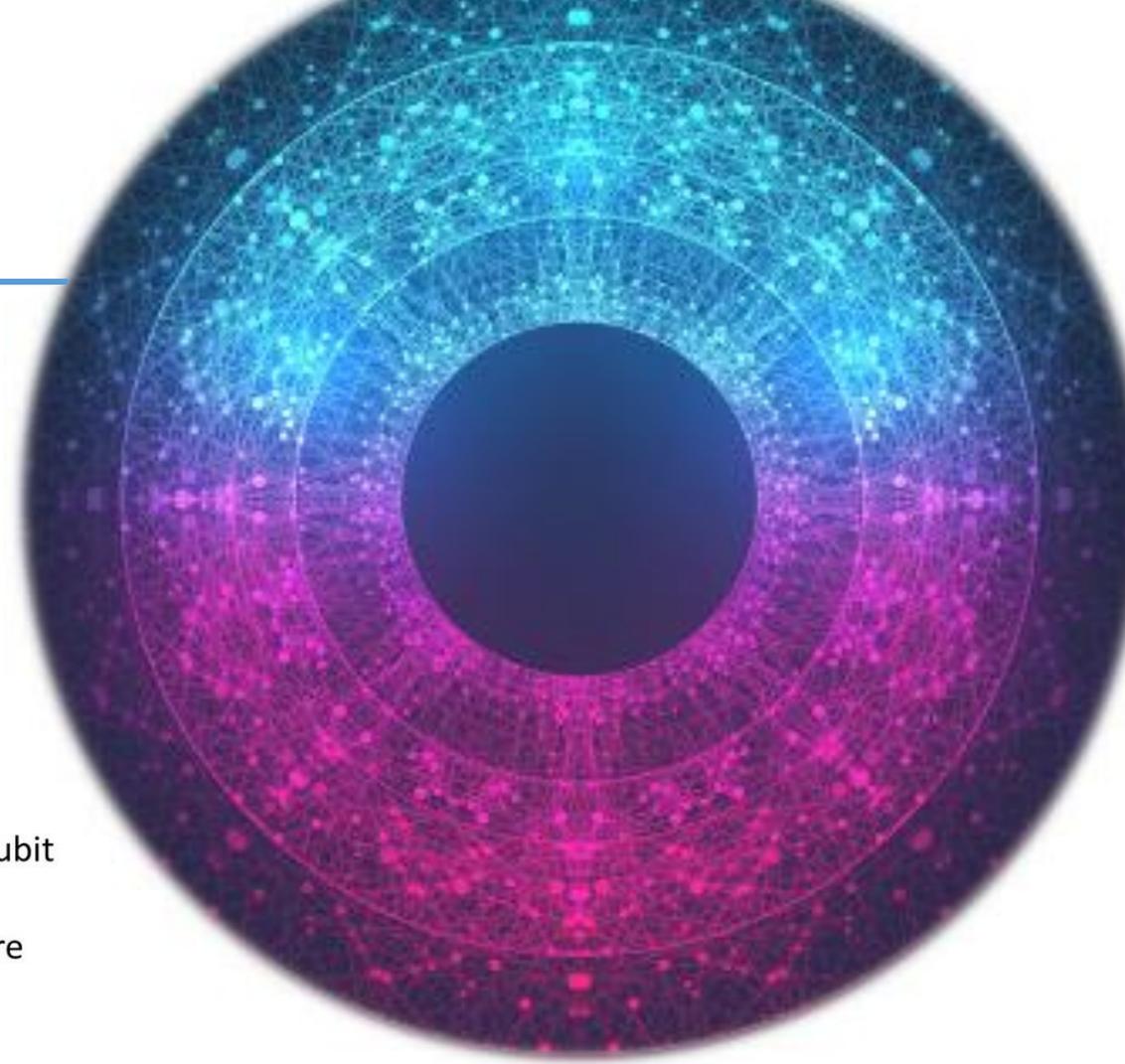
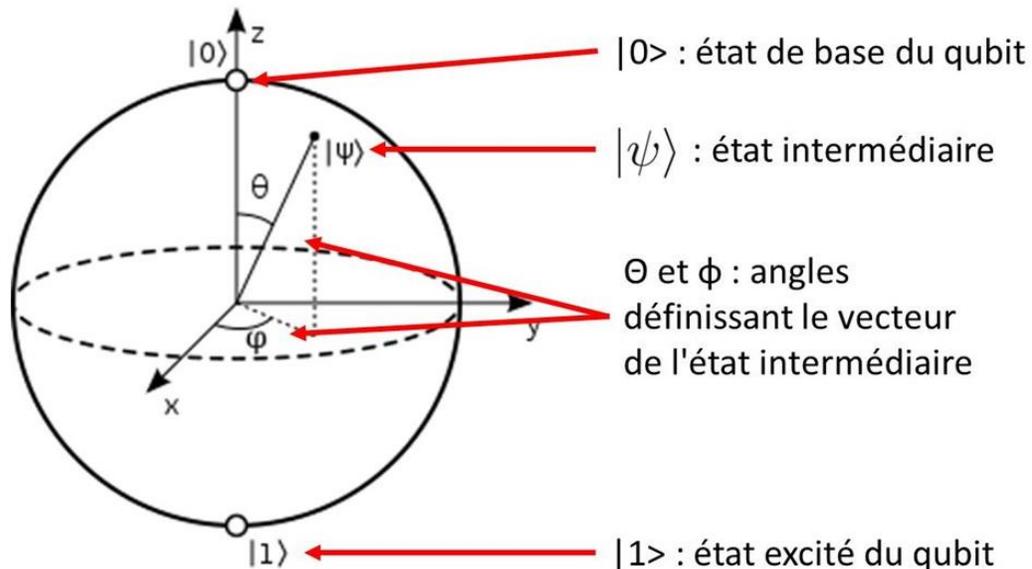
circuit = oneq_prog.to_circ()
%qatdisplay circuit
```

```
State |1> with amplitude (0.21233910667607528-0.6744717219987849j)
State |0> with amplitude (0.21233910667607528-0.6744717219987849j)
```



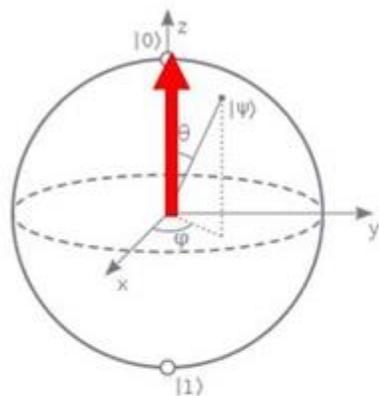
Un qubit

- $|\psi\rangle = a |0\rangle + b |1\rangle$
 - a et $b \in \mathbb{C}$
 - $a^2 + b^2 = 1$
 - Sphère de Bloch



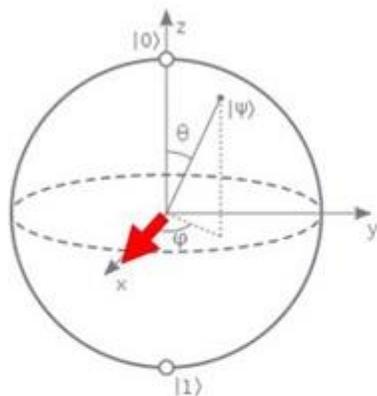
Cycle de vie d'un qubit

initialisation à 0



$|0\rangle$

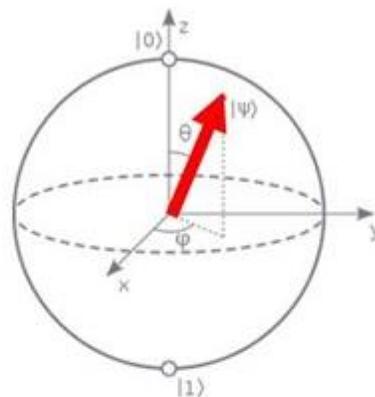
porte de Hadamard



$$\frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

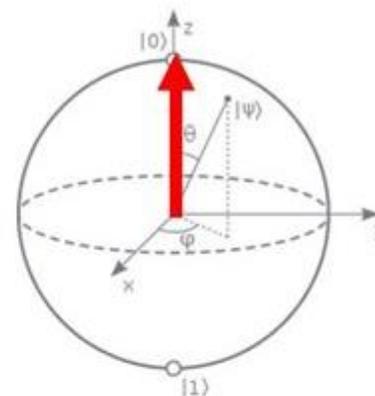
superposition de 0 et 1

autres portes

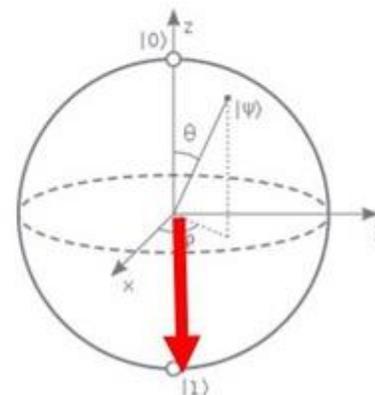


elles vont continuer à faire tourner le vecteur dans la sphère de Bloch

mesure



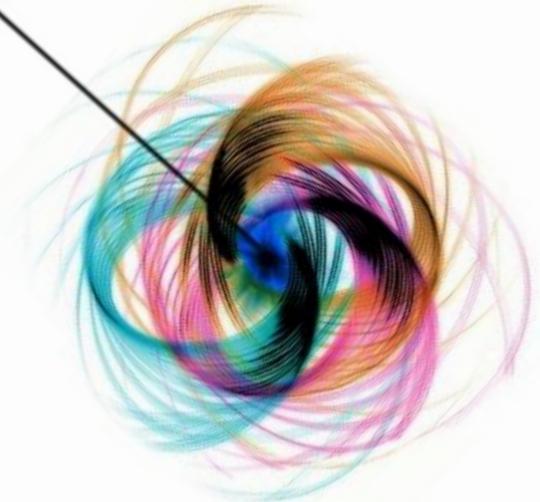
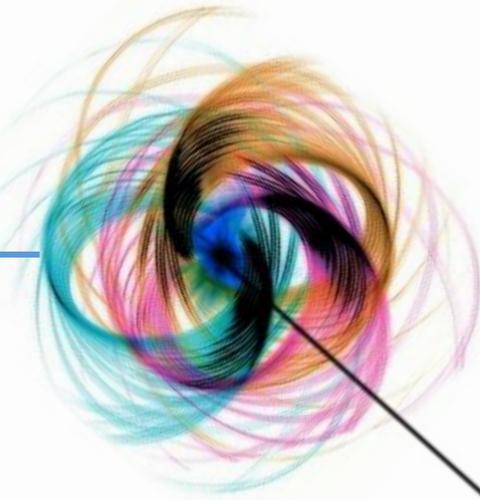
la mesure va retourner un $|0\rangle$ avec une probabilité alpha au carré dépendant de l'état évalué



la mesure va retourner un $|1\rangle$ avec une probabilité beta au carré dépendant de l'état évalué

Intrication quantique

Lois de la mécanique quantique
« d'action fantôme à distance » A.E.
Quantum entanglement



DEMO EPR

- **Einstein-Podolsky-Rosen**
- deux particules sont émises
- une relation de conservation = intrication quantique
- La mesure de l'une nous informe de l'état de l'autre

Creation of an EPR pair using two qubits

Let us start with a simple circuit: the creation of an EPR pair using two qubits.

First, we need to import relevant objects from the python AQASM module:

```
In [1]: from qat.lang.AQASM import Program, H, CNOT
```

Creation of the quantum program

Then, we can declare a new object `Program`. Let us give it an explicit name:

```
In [2]: epr_prog = Program()
```

To create our EPR pair, we need to manipulate two qbits. Qbits are manipulated through qbit registers only (to keep things structured). Registers are allocated as follows:

```
In [3]: qbits = epr_prog.qalloc(2)
```

Now, we can access our qbits using the register "qbits".

Registers behave like python list/arrays.

Here our qbits will be referred to using `qbits[0]` and `qbits[1]`.

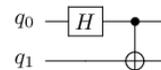
To create our EPR pair, we simply implement the appropriate 2-qbit rotation using a Hadamard gate (H) on the first qbit, followed by a controlled NOT gate (CNOT) on both qbits:

```
In [4]: epr_prog.apply(H, qbits[0])
epr_prog.apply(CNOT, qbits)
```

Notice that since the CNOT is applied on both qbits (it is a 2-qbit gate), we can pass the whole register as argument to the `.apply` method.

The corresponding circuit object can be extracted directly from the `Program` object as follows:

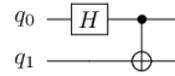
```
In [5]: circuit = epr_prog.to_circ()
%qatdisplay circuit
```



Simulation of the execution of the circuit

Now that we have a proper circuit, we can try and simulate it:

```
In [6]: #Let us import some qpu connected to a classical linear algebra simulator
from qat.qpus import LinAlg
qpu = LinAlg()
```



Simulation of the execution of the circuit

Now that we have a proper circuit, we can try and simulate it:

```
In [6]: #Let us import some qpu connected to a classical linear algebra simulator
from qat.qpus import LinAlg
qpu = LinAlg()

job = circuit.to_job()

result = qpu.submit(job)
for sample in result.raw_data:
    print(f"State {sample.state} with probability " , (sample.amplitude) )
```

```
State |00> with probability (0.7071067811865475+0j)
State |11> with probability (0.7071067811865475+0j)
```

Export to Atos Quantum Assembly Language (AQASM) format

We can also export our circuit in the AQASM format:

```
In [7]: epr_prog.export("helloworld.aqasm")
```

The generated file *helloworld.aqasm* should look like this:

```
In [8]: !cat helloworld.aqasm
```

```
BEGIN
qubits 2
cbits 2

H q[0]
CNOT q[0],q[1]
END
```

and can be compiled to circ format as follows:

```
In [9]: !aqasm2circ helloworld.aqasm
```

```
In [ ]:
```

More and more qubits



1 qubit = superposition de 2 états $|0\rangle$ et $|1\rangle$

1 opération =

--	--

2 qubit : 4 états $|00\rangle$, $|01\rangle$, $|10\rangle$ et $|11\rangle$

4 qubit : 16 états

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

10 qubits : 1024 états (2^{10})

20 qubits

43 qubits

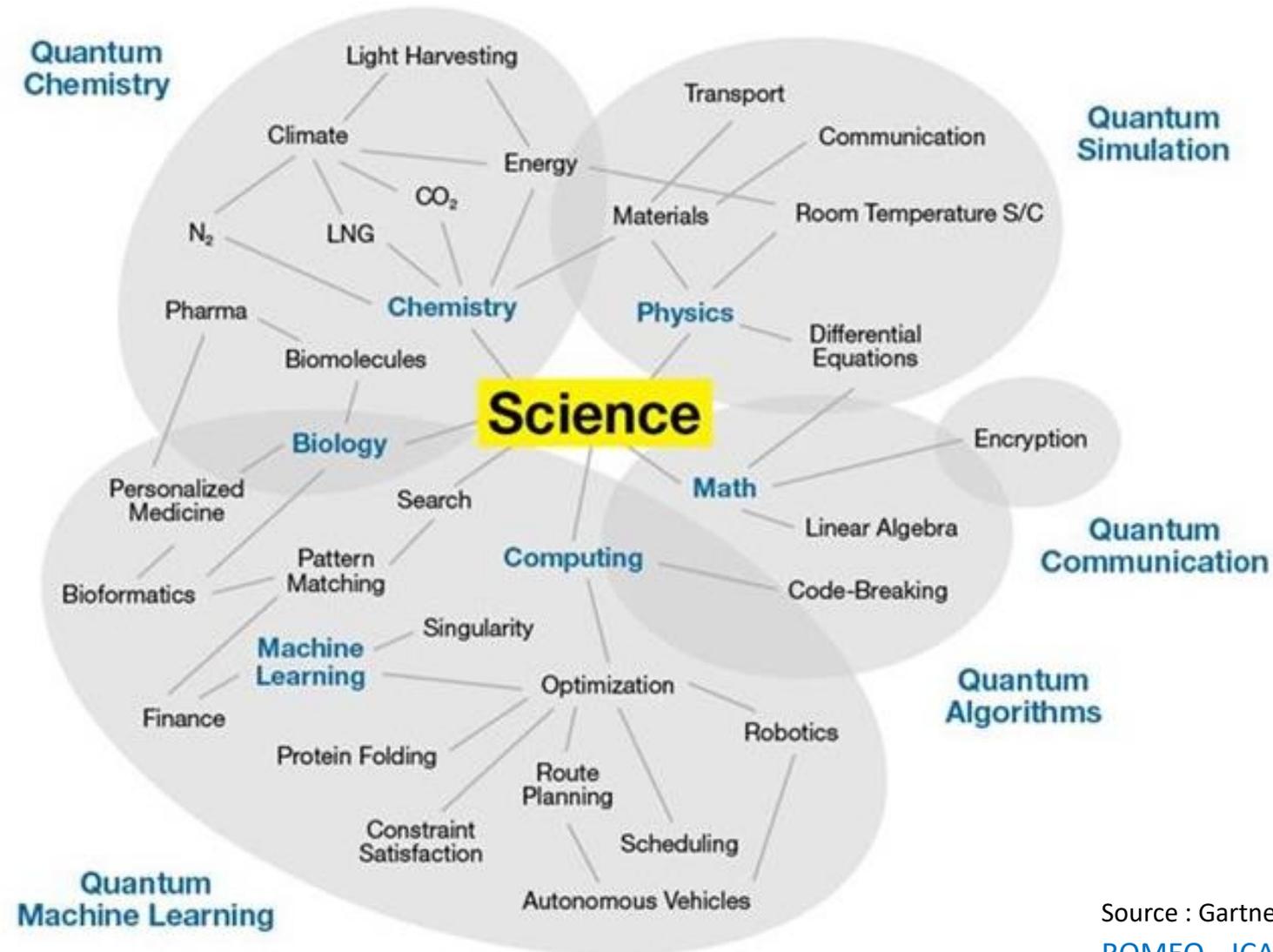
50 qubits

100 qubits



suprématie
quantique

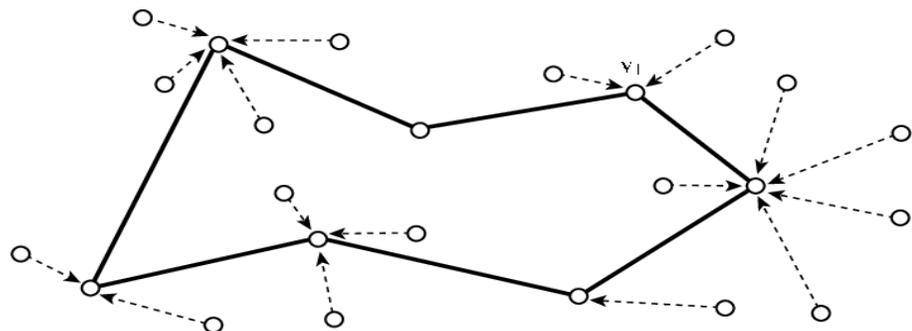
Quantum Computing – Use Cases



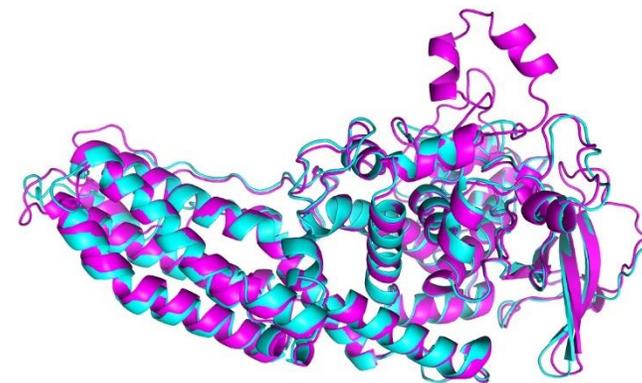
Source : Gartner.com/SmarterWithGartner

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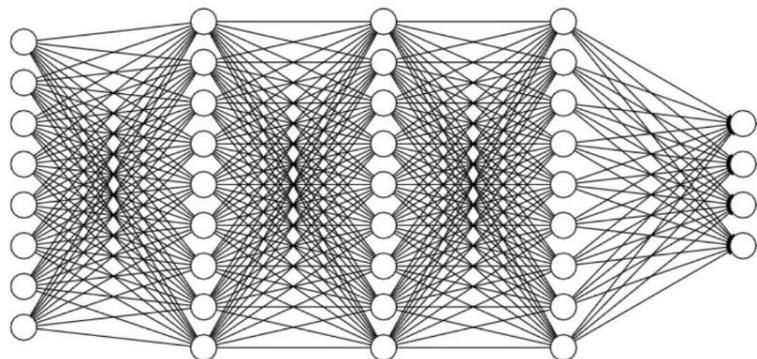
Problèmes complexes exponentiels



Optimisations combinatoires
trajets, placements, cartes



Simulations moléculaires
matériaux et biologie



Entraînement
de réseaux de neurones

```
3164702693302559231434537239493375160541061884752646
4414030417673281124749306936869204318512161183785672
6816539985465097356123432645179673853590577238179357
9008764261039437823764945917429345884971175871469169
7298476115906087325093946208557574075457709862055801
1779529884042198287643319330465064455234988142139565
7854474740235463537585373248018381203876008684165254
0079038128588825668708585545623157752793930592081176
6585308670132129155221804381548625787943020694528015
```

factorisation
de très grands nombres entiers

AQASM / pyAQASM

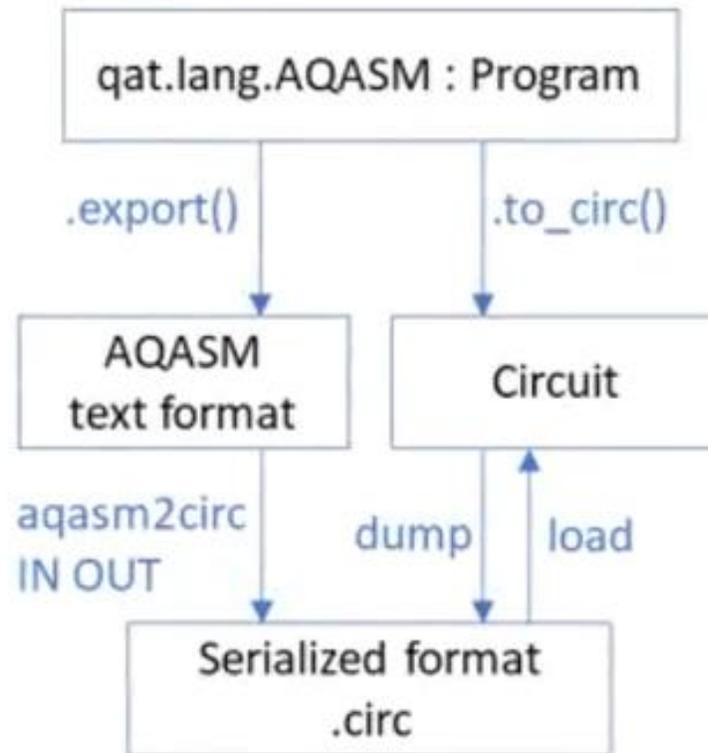
- Programme python (hybride)
- AQASM : a Quantum Assembleur
- Format circ

```
epr_prog = Program()
qubits = epr_prog.qalloc(2)

epr_prog.apply(H, qubits[0])
epr_prog.apply(CNOT, qubits)
```

```
BEGIN
qubits 2
cbits 2

H q[0]
CNOT q[0],q[1]
END
```



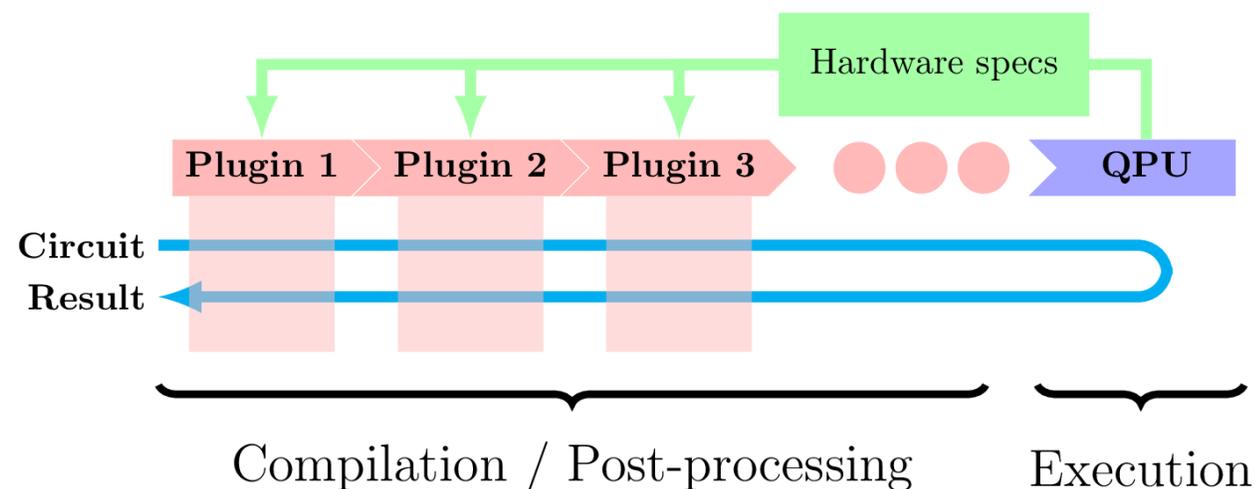
Simulation d'exécution d'un circuit

Circuit

| - Job

| - **execution stack**

Plugin1() | Plugin2() | Plugin3() | PyLinalg()



Un QPU peut être

- Un simulateur idéal
- Un simulateur bruité
- Ou l'interface vers un processeur quantique

```
from qat.core.qpu import DistantQPU
```

```
# Define PORT and IP  
PORT = 1765  
IP = "129.42.38.10"
```

```
# Define a client  
qpu = DistantQPU(PORT,IP)
```

Remerciements / ressources

Xavier Geoffret, HPC & Quantum Global
Presales, ATOS

Comprendre l'informatique quantique
édition 2020
Olivier Ezratty

<https://quantumalgorithmzoo.org/>

